

Pituicat – Beat Chart

Amedeo Molnár

September 8, 2020

Contents

1 The Sewer

1

1 The Sewer

Level: The Sewer 1

Name: The Sewer – This is (not) the end

Story: Pituicat awakens in a dark corner of the sewers

Progression: Player taught basic movement, combat and collecting powerups

Est. play time: 15 min.

Color map: brownish tones (eww!), red (bricks, pipes), yellow (lights), blue (pipes)

Enemies: Woodlice, Goldfish **Mechanics:** Wall jump

Hazards:cracky platform

Power-ups: Peptide, Oily Emulsion

Abilities:

Economy:

Bonus Material:

Music track: TBD